

THE LAST REFRAIN: A TALE OF UNKNOWN KADATH

Test-Reader Feedback Form

Caveman's Entertainment

AUTHOR REVIEW SUPPORT DOCUMENT - JULY 2026

Reader name or initials (optional):

Date completed:

Reading format: DOCX / PDF / EPUB / Print

Familiar with Lovecraft's Dreamlands before reading? Yes / No / Somewhat

1. Overall Experience

1. At what chapter did the story fully pull you in?
2. Where, if anywhere, did your attention weaken?
3. Did the story feel complete at the end?
4. What three words describe the reading experience?

2. Eli and Mara

5. Did Eli feel like a believable working/struggling musician rather than a stereotype?
6. Did Mara feel like a full protagonist with her own goals?
7. At what point did you understand that their versions of the sunset city were different?
8. Did their arguments feel repetitive, believable, or insufficient?
9. Did you understand why Mara considered remaining?
10. Did you understand why Eli returned?
11. Did the final separation feel earned?

3. Plot and Pacing

12. Which part was strongest?
13. Which part was weakest?
14. Did any Dreamlands location feel unnecessary?
15. Did any transition feel too fast or unclear?
16. Did the story spend enough time in the waking world?
17. Was the Kadath climax long enough?

4. Horror and Dreamlands

18. Which location or creature was most memorable?
19. Which scene was most frightening?
20. Were you ever confused about where the characters were or what was happening physically?
21. Did the Dreamlands feel consistent despite dream logic?
22. For readers familiar with Lovecraft: did the adaptation feel connected without feeling copied?
23. For readers unfamiliar with Lovecraft: did any name or concept require more explanation?

5. Music

24. Did the music feel naturally integrated into the story?
25. Did any performance scene feel like soundtrack promotion rather than story?
26. Was "The Last Refrain" important without controlling too much of the plot?
27. Did Mara's musical contribution feel properly recognized?
28. Which song title or performance would you most want to hear?

6. Nyarlathotep and the Ending

29. Was Nyarlathotep's objective understandable?
30. Did his dialogue feel threatening, overly explanatory, or appropriately restrained?
31. Did you understand how Mara blocked his route into the waking world?
32. How did you interpret Mara's voice on the final recording?
33. Were you satisfied with the ending? Why or why not?

7. Continuity and Confusion

List any:

- Character knowledge errors

- Timeline confusion
- Travel confusion
- Injury continuity problems
- Object continuity problems
- Names or terms that seemed inconsistent
- Moments when a character's decision felt unbelievable

8. Strongest and Weakest Chapters

Three strongest chapters:

- 34.
- 35.
- 36.

Three weakest chapters:

- 37.
- 38.
- 39.

9. Final Notes

What should absolutely not be removed or changed?

What is the single most important improvement you recommend?